



**Explore adding
Statecraft to
your class.**



Statecraft is completely designed around providing you and your students with the most flexible, easy to use, and hands free simulation experience throughout the semester.

1. Creating an Account
2. Viewing Instructor Materials
 - a. Instructor Manual
 - b. Paper Assignments
 - c. Sample Syllabi
 - d. Lecture Outlines/Sim Concept Guide
 - e. Automated Test Banks
3. Integrating Statecraft into your course.
 - a. “Flipped” classroom
 - b. Online only
 - c. Tips and Recommendations
4. Setting up your world



**It takes less than 5 minutes to
create an account and world.**

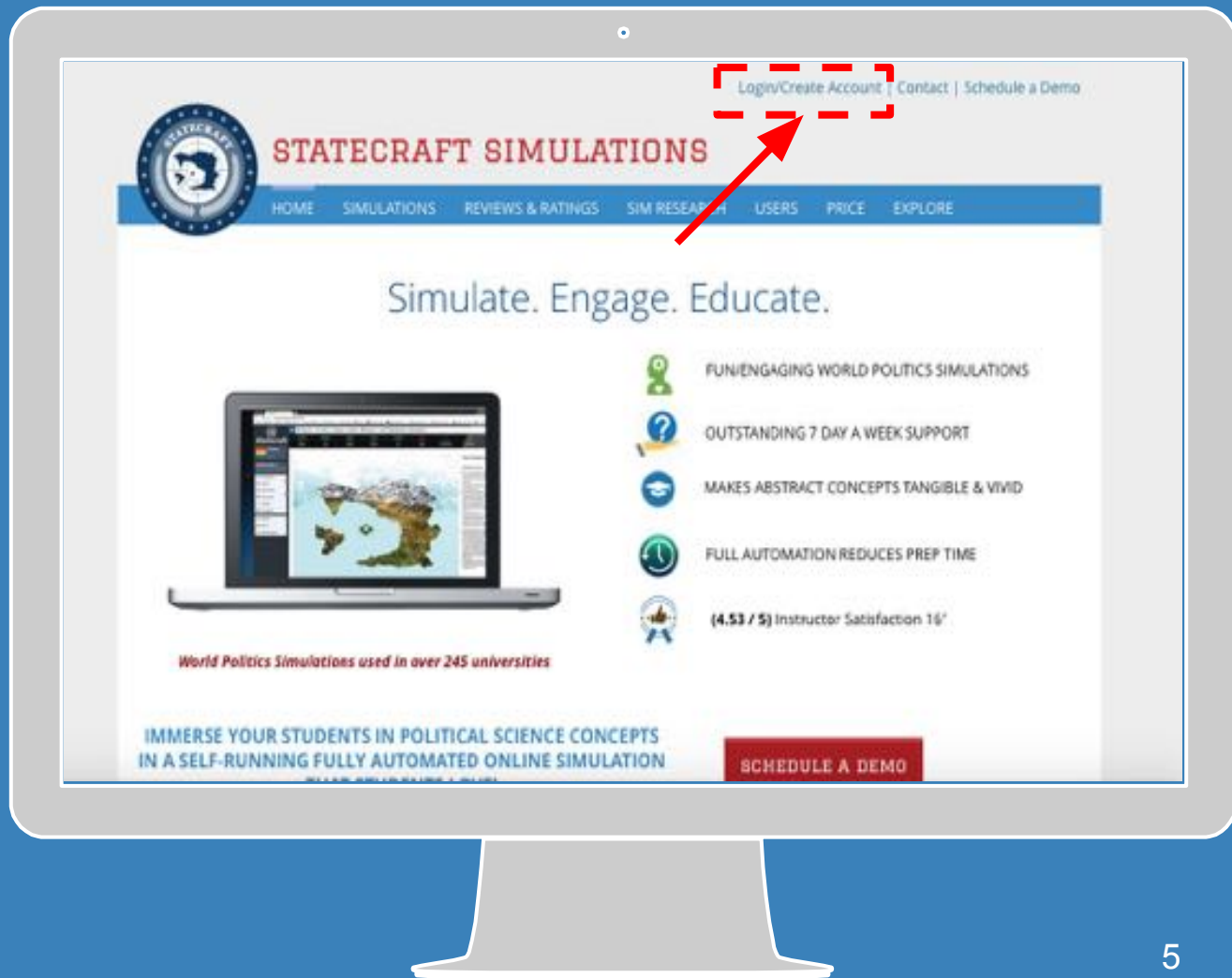
1.

Creating your Account

*Username and
Password Creation*



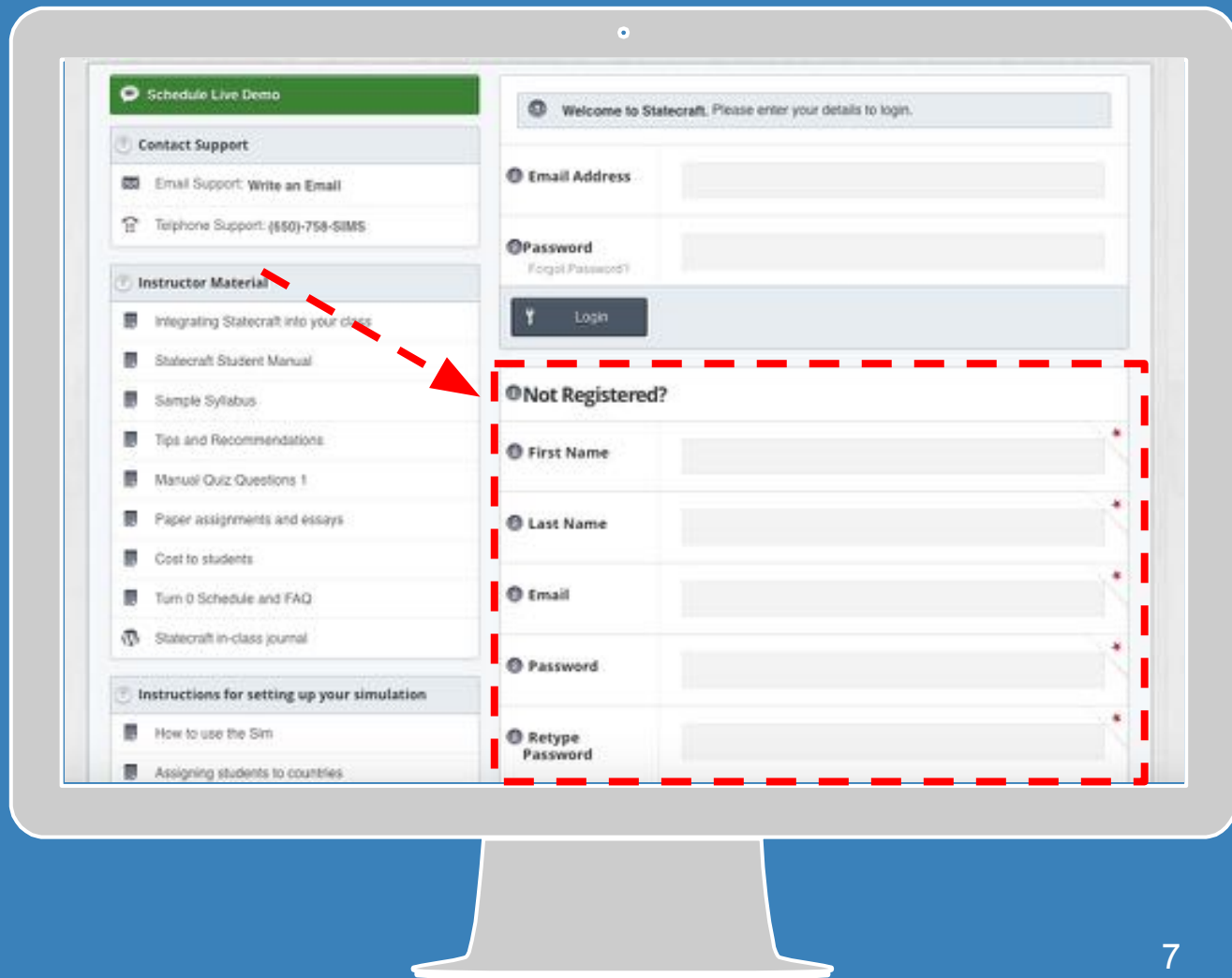
Once at the Statecraft Home Page click “Login/Create Account”



Click on
Professor
Account



Scroll down to the “Not Registered” Section and input your account information



2.

View your Instructor Materials

Instructor Manual

Paper Assignments

Sample Syllabi

Sim Grading

Recommendations

Lecture Outlines

Automated Test Banks



When you have a moment take some time to look through your instructor materials.



Instructor Manual

Follow the step by step using a sim with grading recommendations

Sample Syllabi

See how other instructors incorporate Statecraft

Lecture Outlines & Sim Concept Guide

Paper Assignments

View the available course projects that accompany Statecraft

Automated Test Banks

Automated 95 Question Test Bank covering IR concepts



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The instructor materials are designed to give you the smoothest possible transition to incorporating Statecraft into your course, but never forget the 3 minute rule! If it is taking you longer than 3 minutes to find the information you are looking for then just email support at help@statecraftsims.com instead!



3.

Best Approaches to integrating Statecraft into your course

“Flipped” Classroom

Fully Online

Condense Course Topics

Abbreviate Projects



“Flipped” Classroom



If you don't want to lose any of your current course content, one solution is to “flip” the classroom.

- Free up 40-50 minutes of class time per week (for the 7 to 8 weeks that Statecraft runs) by recording short lectures for students to view online outside of class.
- No longer than 10-15 minutes.
- Students can pause or rewind the video



Fully Online



- **No class time is directly devoted to Statecraft.**
- **Identify 7-8 consecutive weeks on your syllabus for Statecraft**
 - 1 Turn per week
 - Spend some class time discussing students' sim experience
 - Add at least one reflection paper to your syllabus
 - Encourage the use of google hangout, skype, or other web tools.

Condense Course topics



- Modify your schedule by dropping or covering certain topics quickly.
 - Statecraft is designed to help illustrate IR concepts, similar to case studies or example-laden lectures, some instructors find that they can drop case studies or shorten lectures that were needed to explain concepts like deterrence, the collective action problem, realism vs. idealism, etc.
 - Instructors may replace films or class discussions with sim time and also condense a topics in their course schedule.

Abbreviate Projects



- The easiest path toward freeing up class time
 - Replace or abbreviate non-lecture activities
 - 40-50 minutes of class time per week
 - 7 to 8 weeks
 - Class discussion
 - Films and group activities



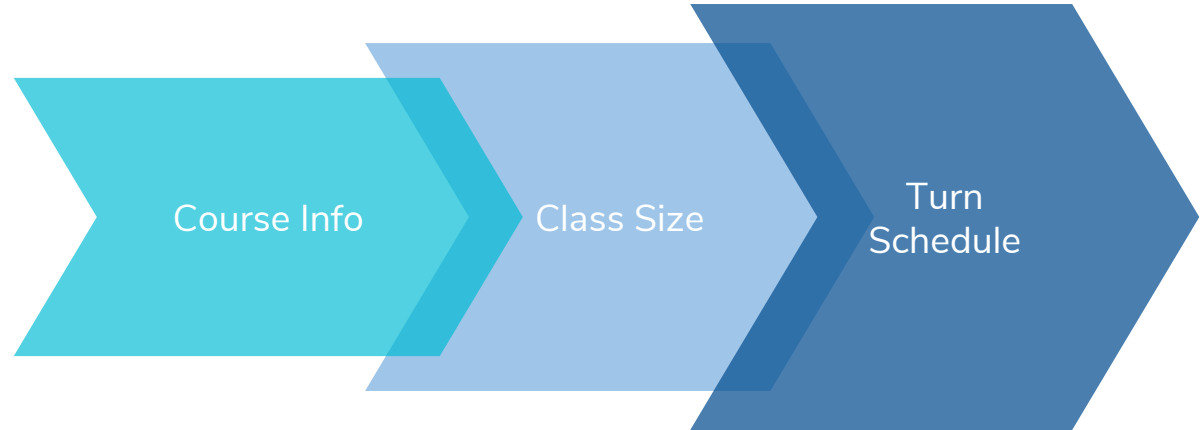
4.

Create a Sample World

It takes less than 3 minutes to view a sample world for your class.

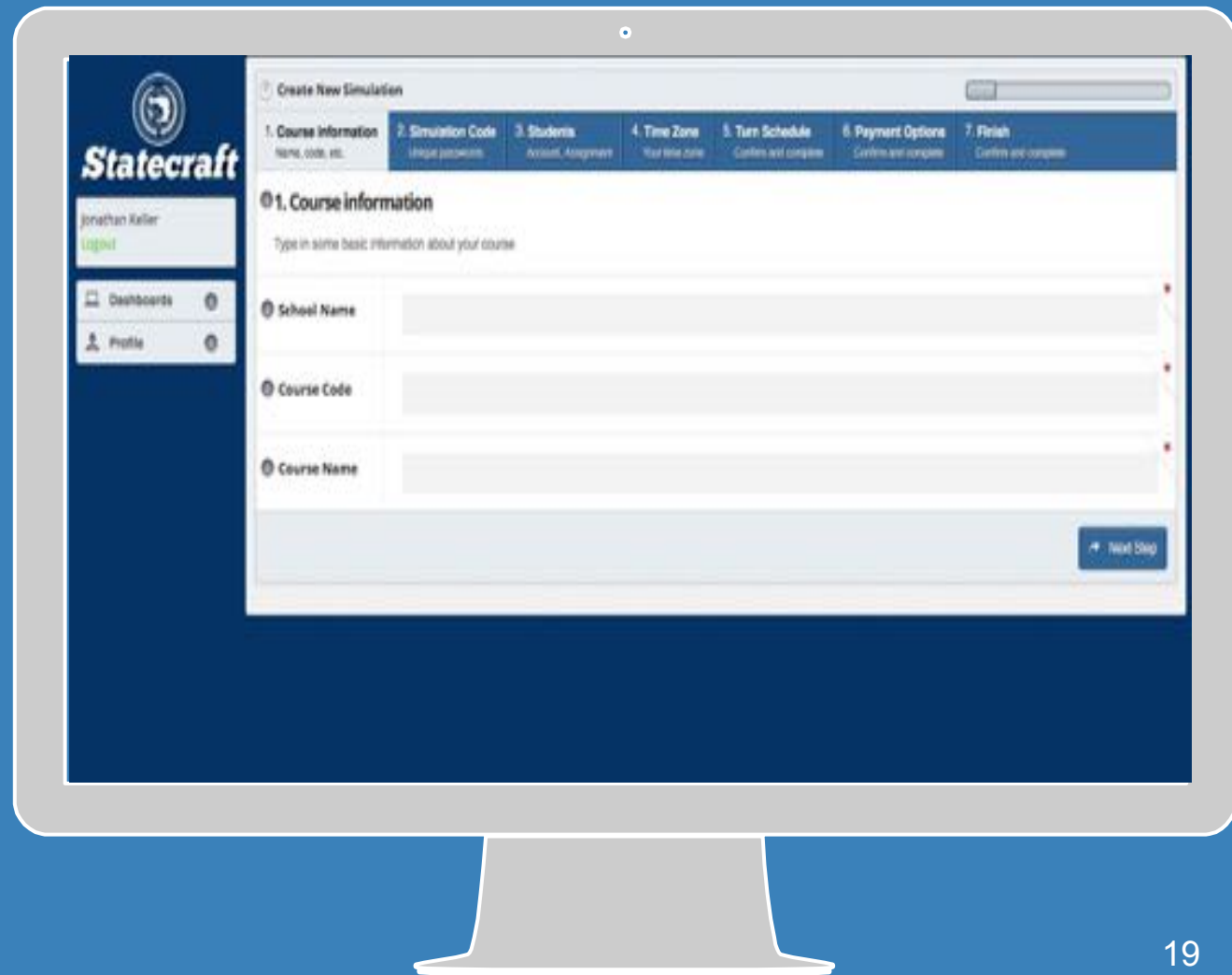


Create a Sample World to view a simulation and how it works.



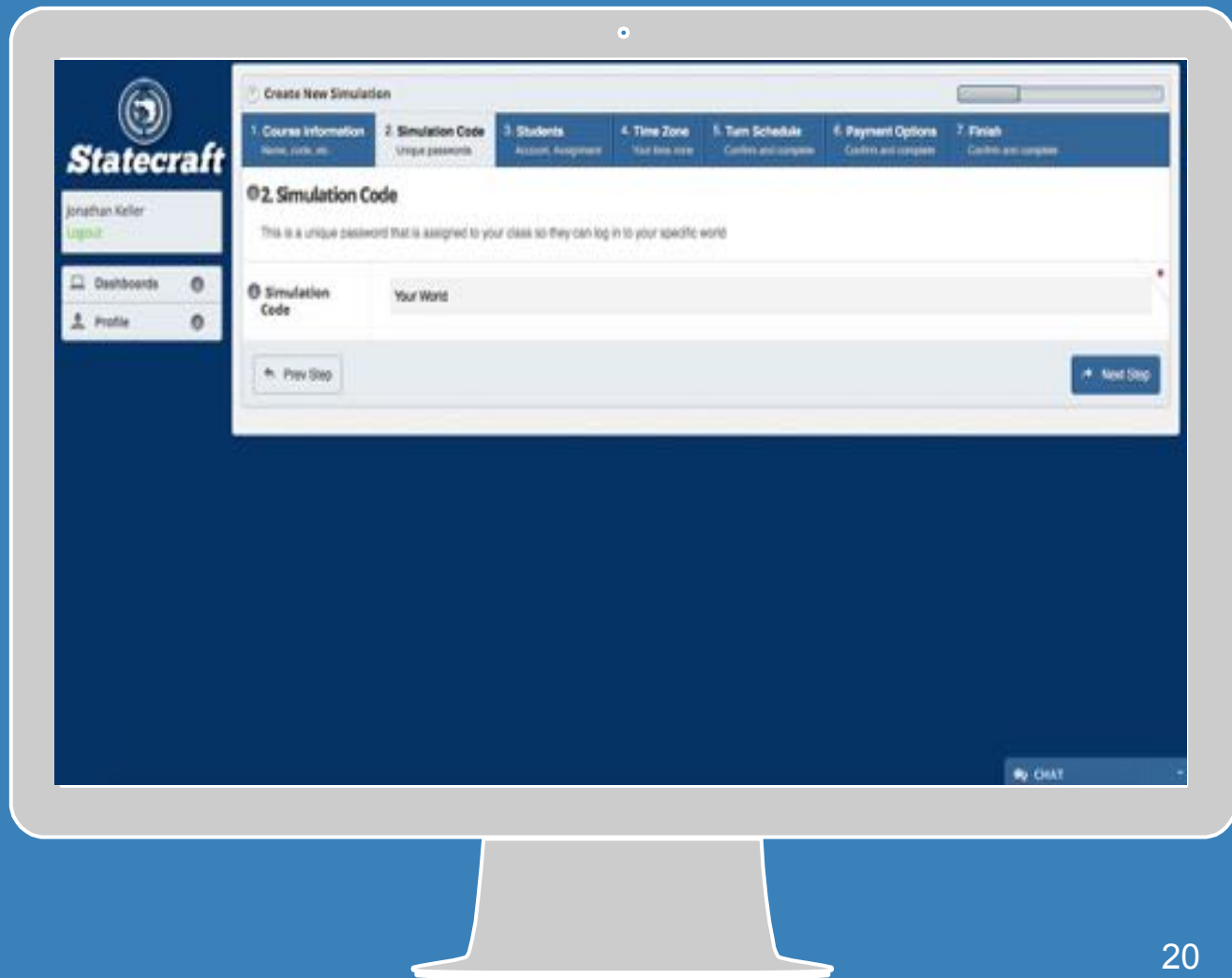
Input your school name, course name, and course code (POLIS-345) -if you have one.

Course Info

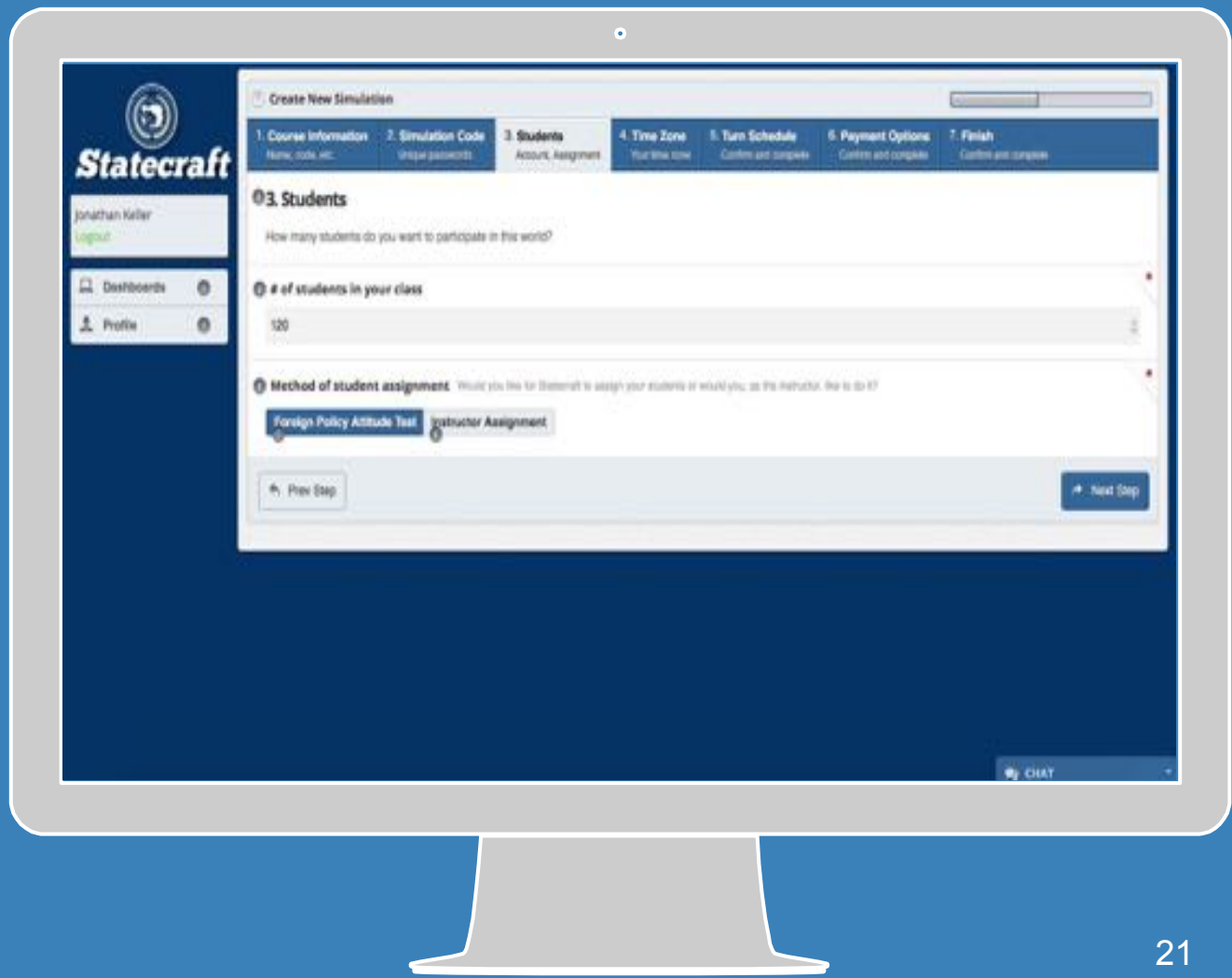
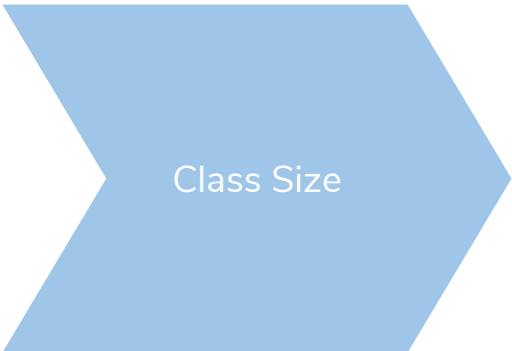


Create the simulation code for your world (This is a unique password you will issue to your students to sign up for your specific world

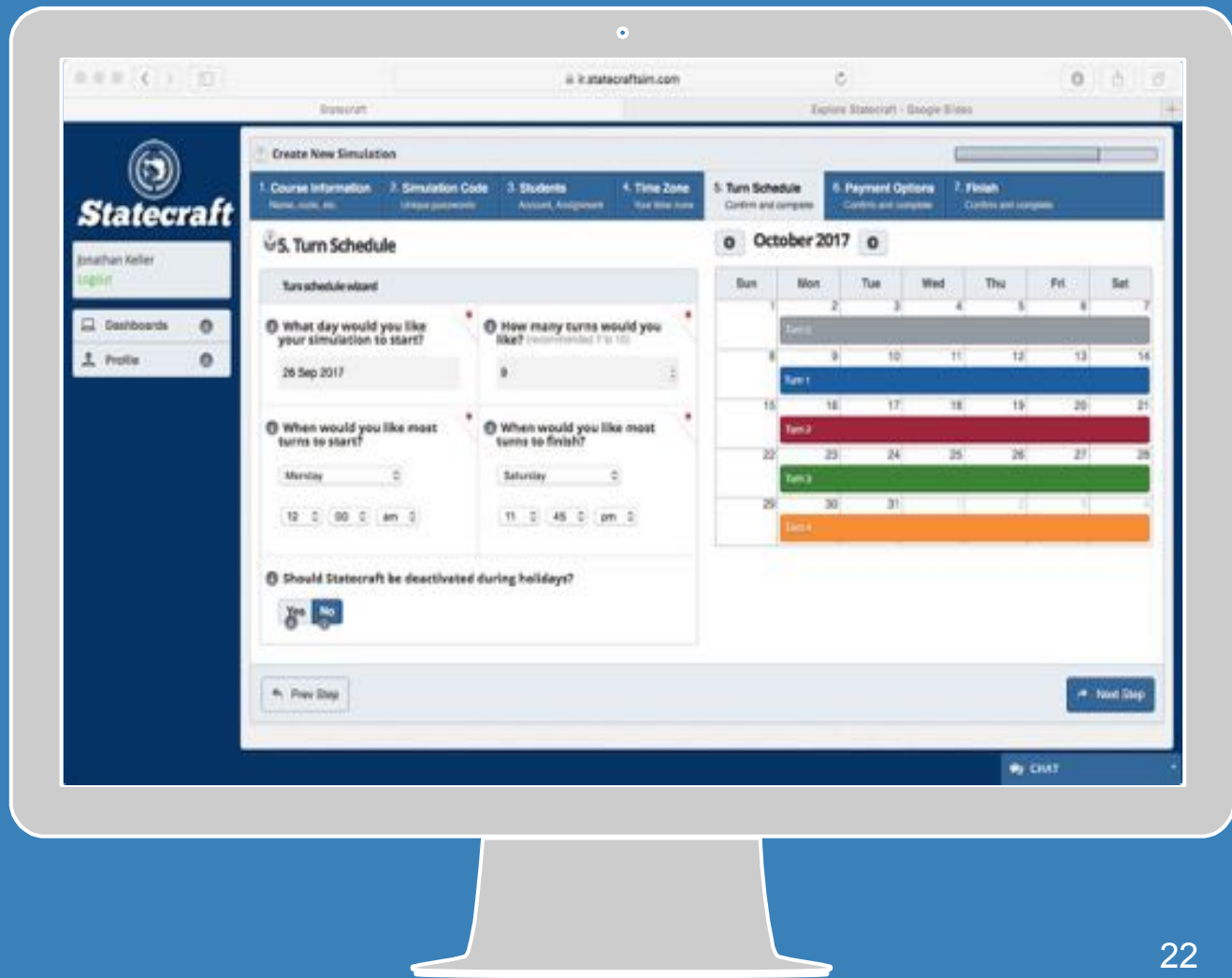
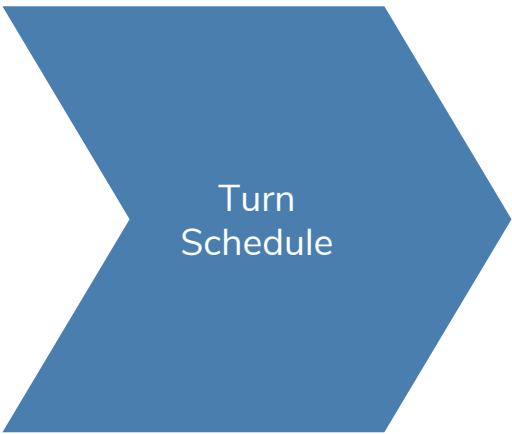
Course Info



Input your class size (Statecraft will automatically calibrate your world settings for the optimum # of students per country)

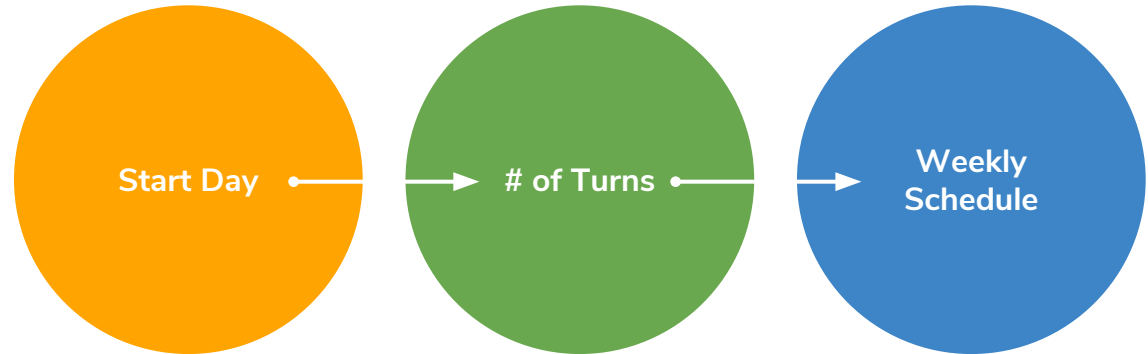


Select your
timezone and
turn schedule
next

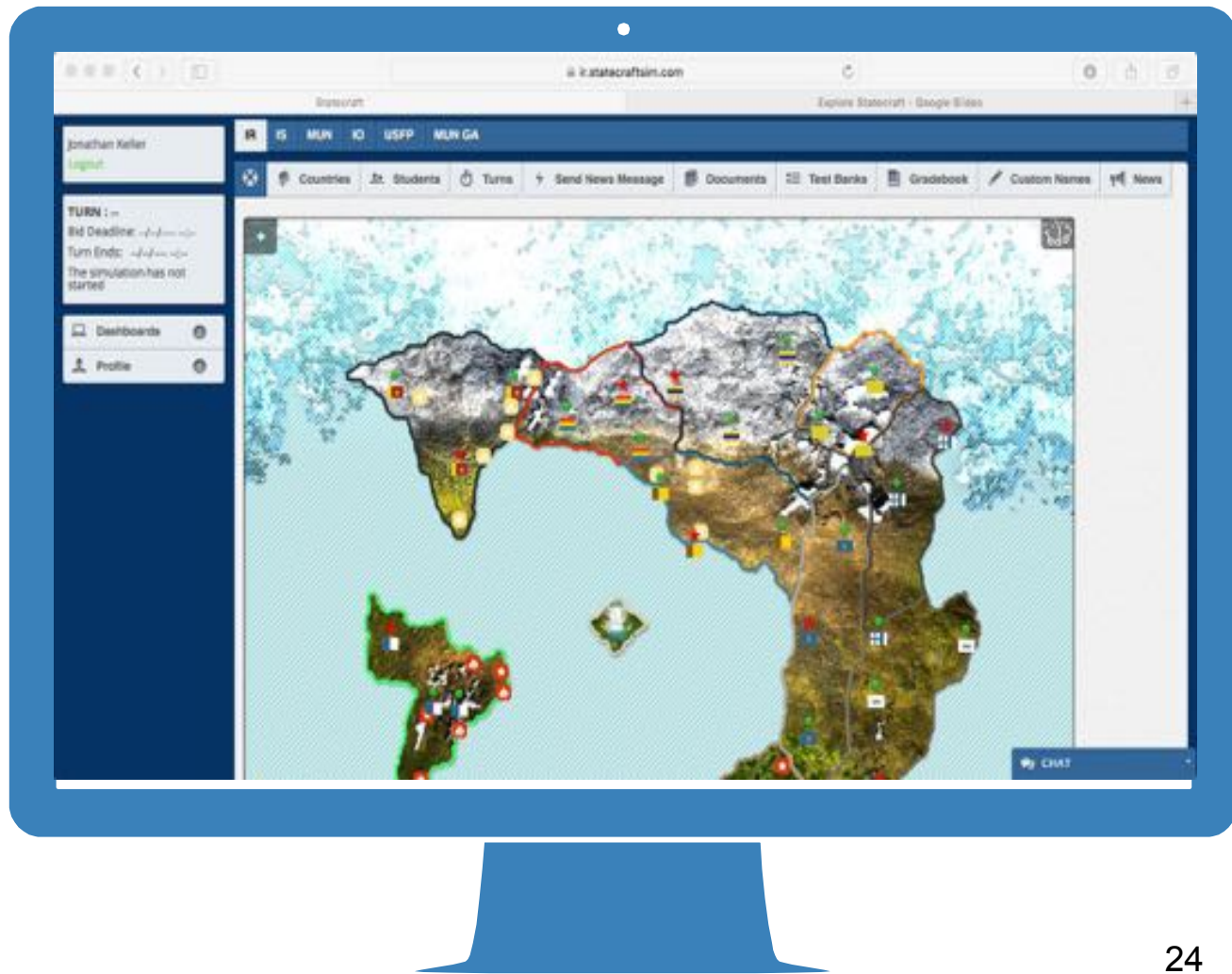


A note on your turn schedule

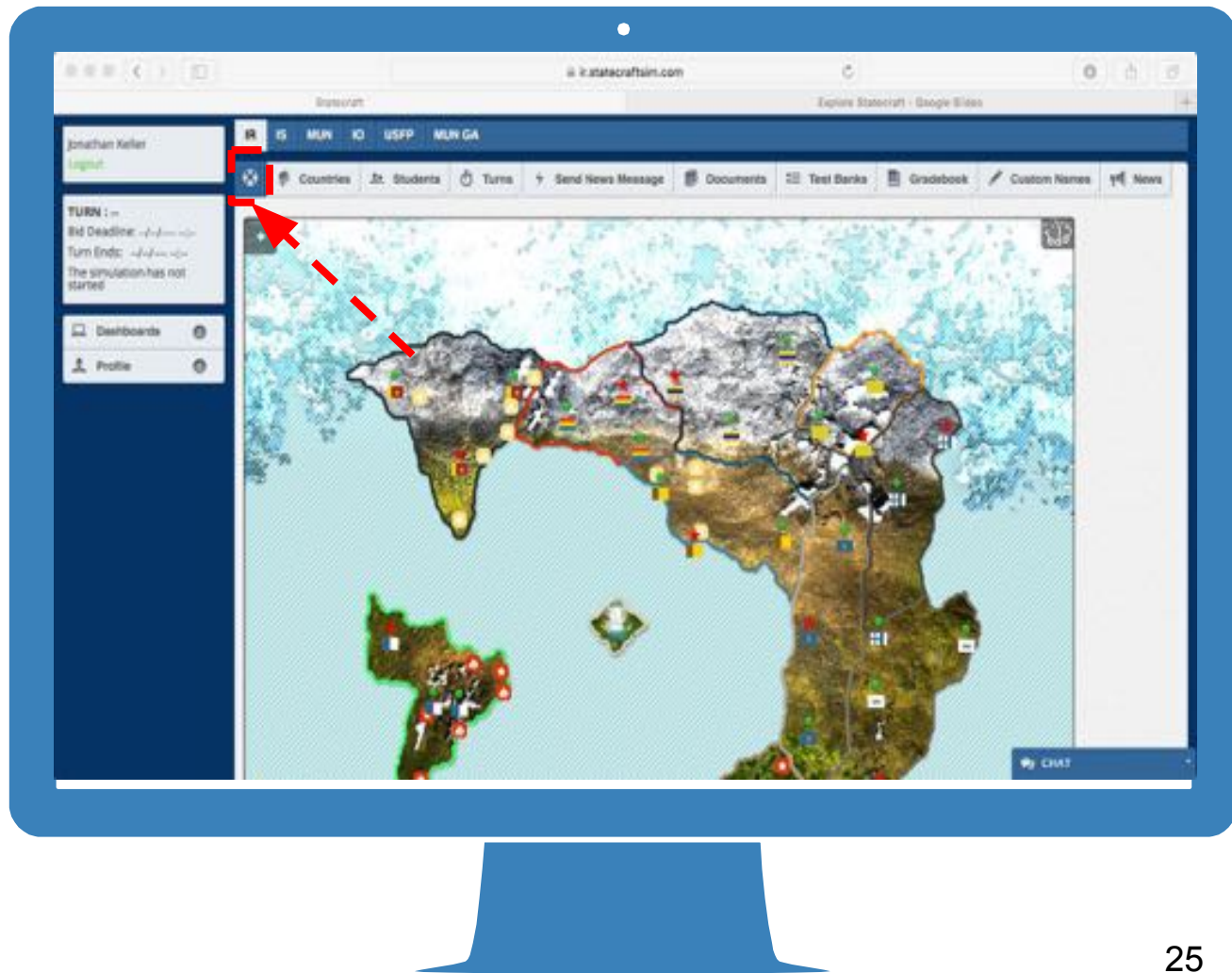
- Select the day you'd like to start your sim
 - We recommend starting is shortly after your course introduction lectures and material.
- The number of weeks (or turns) duration of your sim
- Weekly Start/End Day
- Decide whether or not Statecraft is active on Holidays
- ***Note! All settings can be changed at any time.



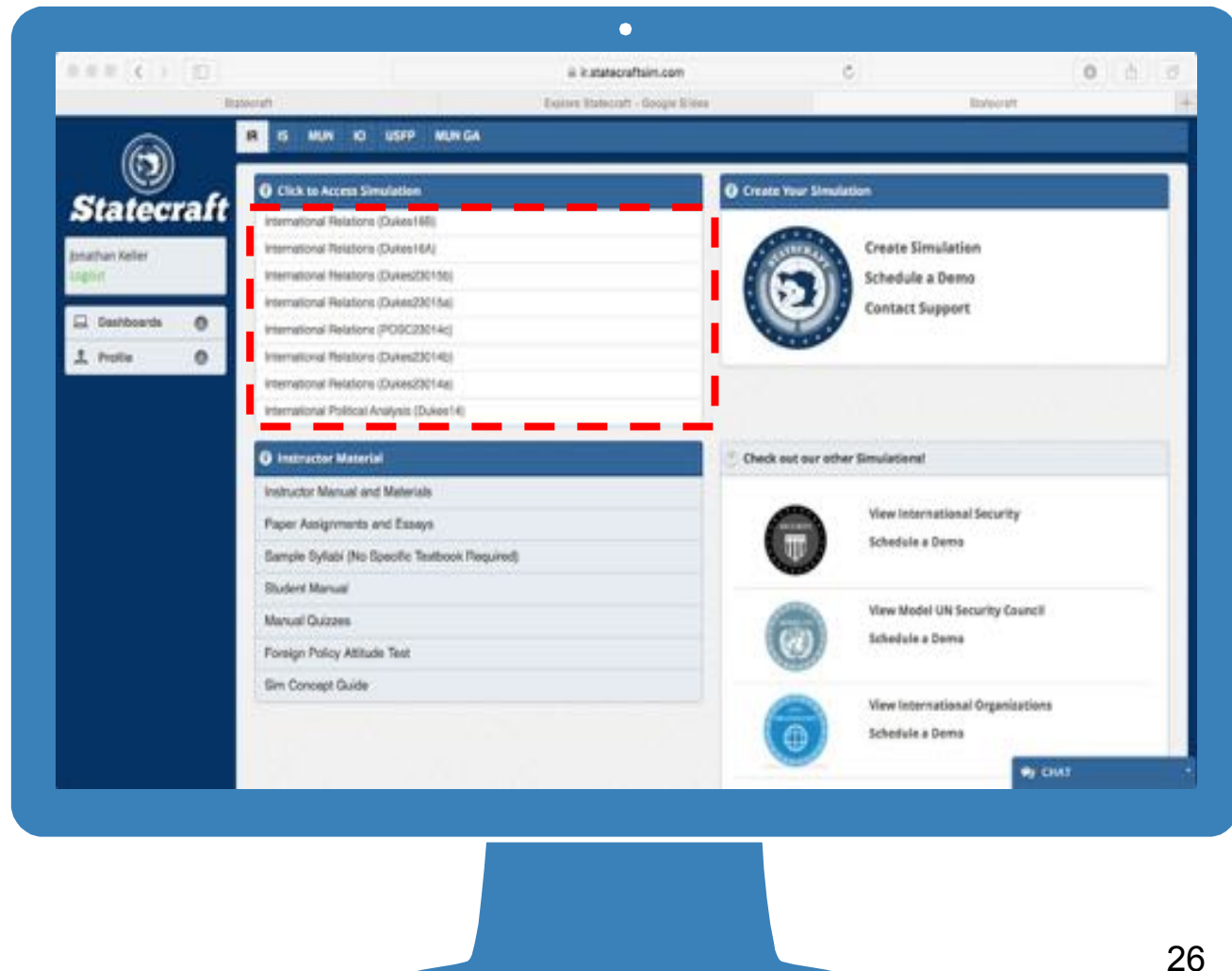
Explore your World



Click on the help button to view your help screen, walkthrough videos, and contact support



Click on one of your simulations to access, view, and customize each sim course you create.





Never hesitate to reach out to our outstanding support team available 7 days a week. If it is taking longer than 3 minutes to figure out how to make the customization to your world or find the information you are looking for send us a quick email. We will make the change and also show you how to do it in the future.

Need Help?

Reach out to our
outstanding
support team at:

help@statecraftsim.com

