



**Get Started
with your
Statecraft Sim!**



Take a moment organize your syllabus and incorporate your Statecraft Sim! In this guide we offer some special tips to make this process smooth and seamless for you as you approach the semester.

1. Materials

- a. Sample Syllabus
- b. Instructor Manual
- c. Sim Concept Guide

2. Adoption Tips

3. Sim Setup

- a. Sign up
- b. World Creation
 - i. Number of Students
 - ii. Turn Schedule
 - iii. Syllabus

1.

Materials

Instructor Manual

Paper Assignments

Sample Syllabi

Sim Grading

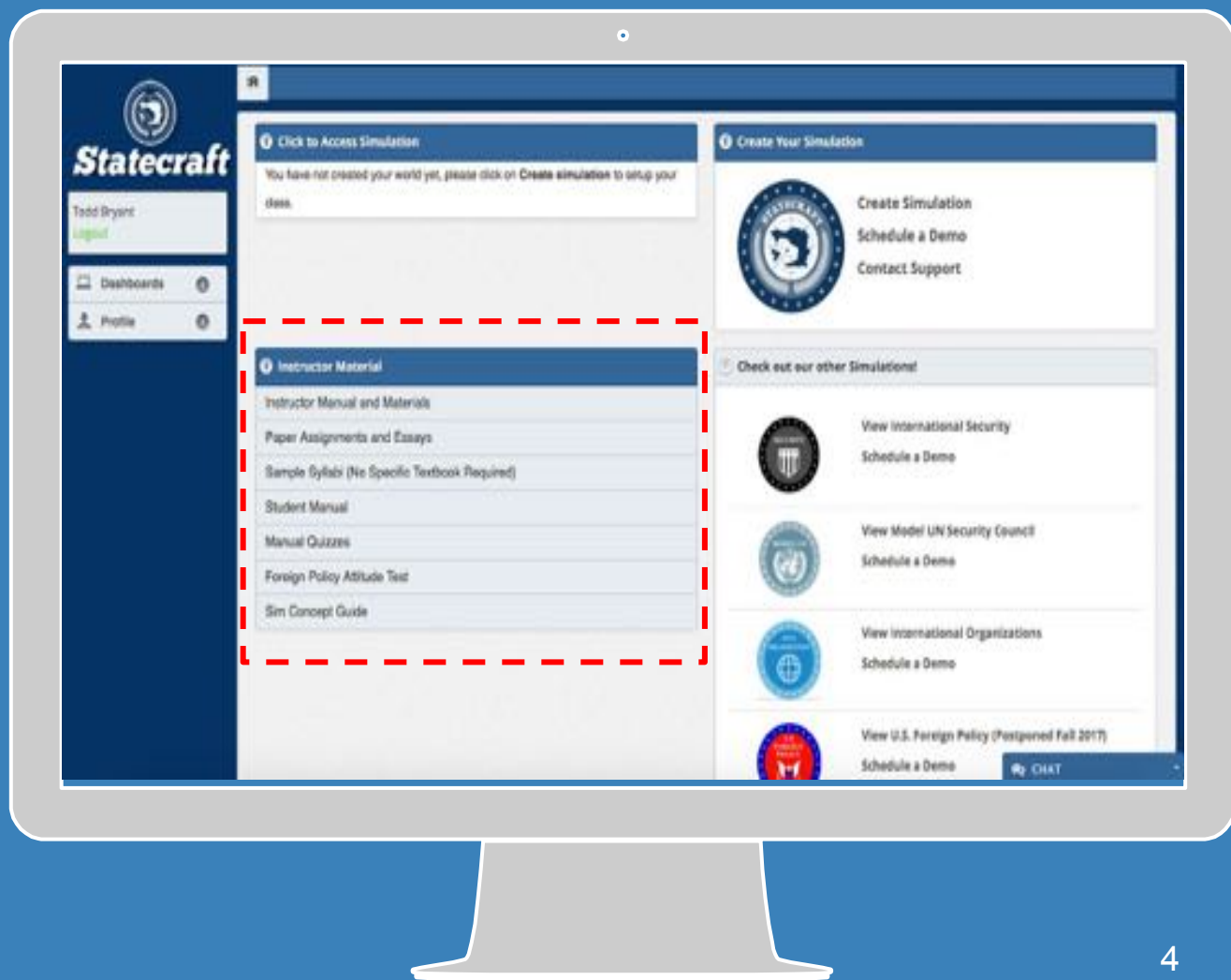
Recommendations

Lecture Outlines

Automated Test Banks



When you have a moment take some time to look through your instructor materials.



Instructor Manual

Follow the step by step using a sim with grading recommendations

Sample Syllabi

See how other instructors incorporate Statecraft

Lecture Outlines & Sim Concept Guide

Paper Assignments

View the available course projects that accompany Statecraft

Automated Test Banks

Automated 95 Question Test Bank covering IR concepts



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The instructor materials are designed to give you the smoothest possible transition to incorporating Statecraft into your course, but never forget the 3 minute rule! If it is taking you longer than 3 minutes to find the information you are looking for then just email support at help@statecraftsims.com instead!



2.

Some Approaches to integrating Statecraft into your course

If you are struggling to find space in your course to add a Statecraft sim here are a few common approaches professors have used over the previous years.

- “Flipped” Classroom
- Fully Online
- Condense Course Topics
- Abbreviate Projects



“Flipped” Classroom



If you don't want to lose any of your current course content, one solution is to “flip” the classroom.

- Free up 40-50 minutes of class time per week (for the 7 to 8 weeks that Statecraft runs) by recording short lectures for students to view online outside of class.
- No longer than 10-15 minutes.
- Students can pause or rewind the video



Fully Online



- **No class time is directly devoted to Statecraft.**
- **Identify 7-8 consecutive weeks on your syllabus for Statecraft**
 - 1 Turn per week
 - Spend some class time discussing students' sim experience
 - Add at least one reflection paper to your syllabus
 - Encourage the use of google hangout, skype, or other web tools.

Condense Course topics



- Modify your schedule by dropping or covering certain topics quickly.
 - Statecraft is designed to help illustrate IR concepts, similar to case studies or example-laden lectures, some instructors find that they can drop case studies or shorten lectures that were needed to explain concepts like deterrence, the collective action problem, realism vs. idealism, etc.
 - Instructors may replace films or class discussions with sim time and also condense a topics in their course schedule.

Abbreviate Projects



- The easiest path toward freeing up class time
 - Replace or abbreviate non-lecture activities
 - 40-50 minutes of class time per week
 - 7 to 8 weeks
 - Class discussion
 - Films and group activities



3.

Create Your World

It takes less than 3 minutes to create a world for your class.



Two Types of Sim Setup



- 6 to 10+ Weeks
 - 1 Turn per Week
- 3 Weeks
 - Multiple turns per week
 - Recommended to make this the main focus of the course during this 3 week time frame

Turns



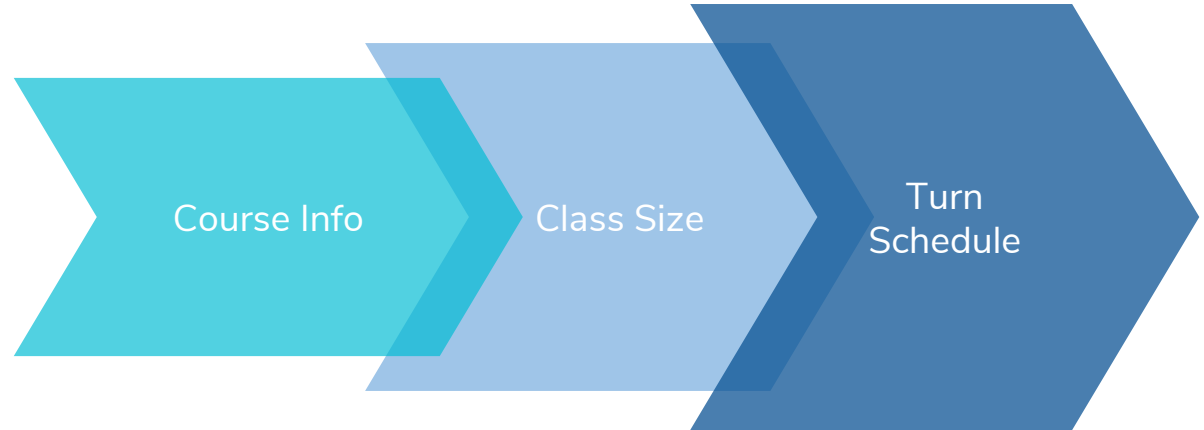
- Can edit, add, or remove turns whenever you wish
 - No additional charge when adding turns and increasing sim duration
 - Can change turn settings at any time
 - End turns early
 - Make turns longer

Highly Customizable

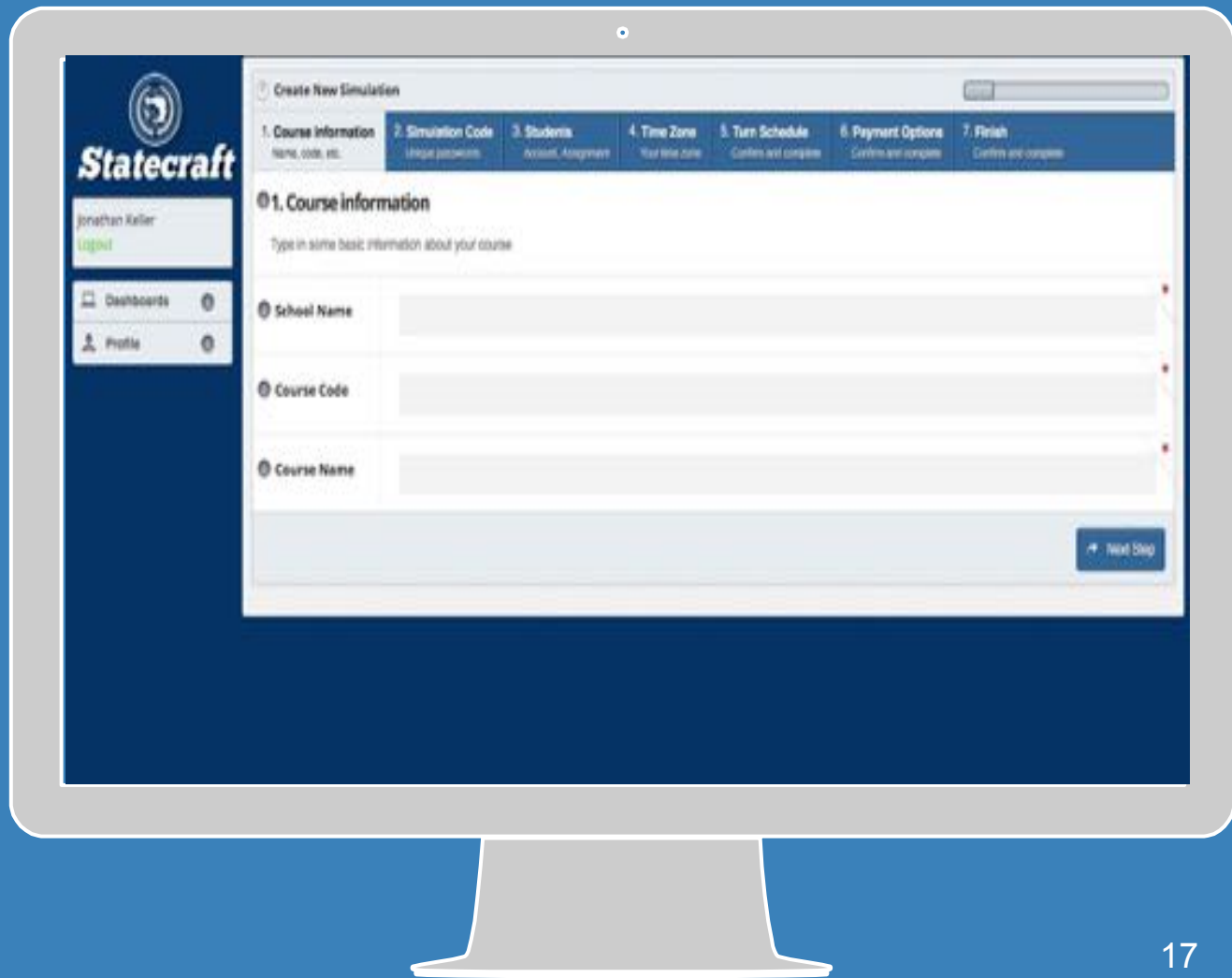


- Don't like our default settings? Feel free to change them anytime you wish
 - Powerful customization tools built into your world once it is created.
 - Change # of Countries
 - Student Country Assignments
 - Sim Grade Points
 - Country structures, military, domestic politics, technology, and economic capabilities.

Create a World

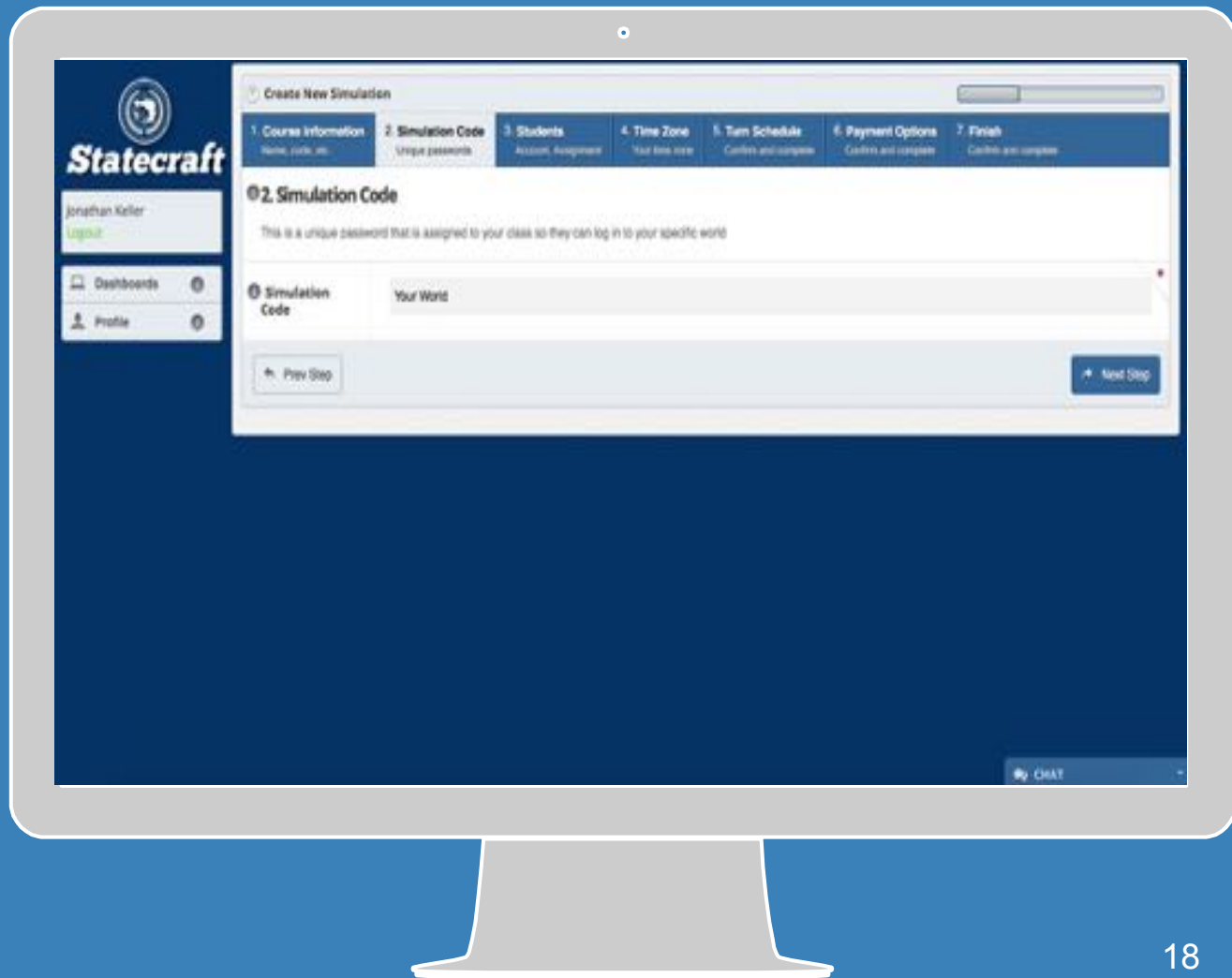


Input your school name, course name, and course code (POLIS-345) -if you have one.

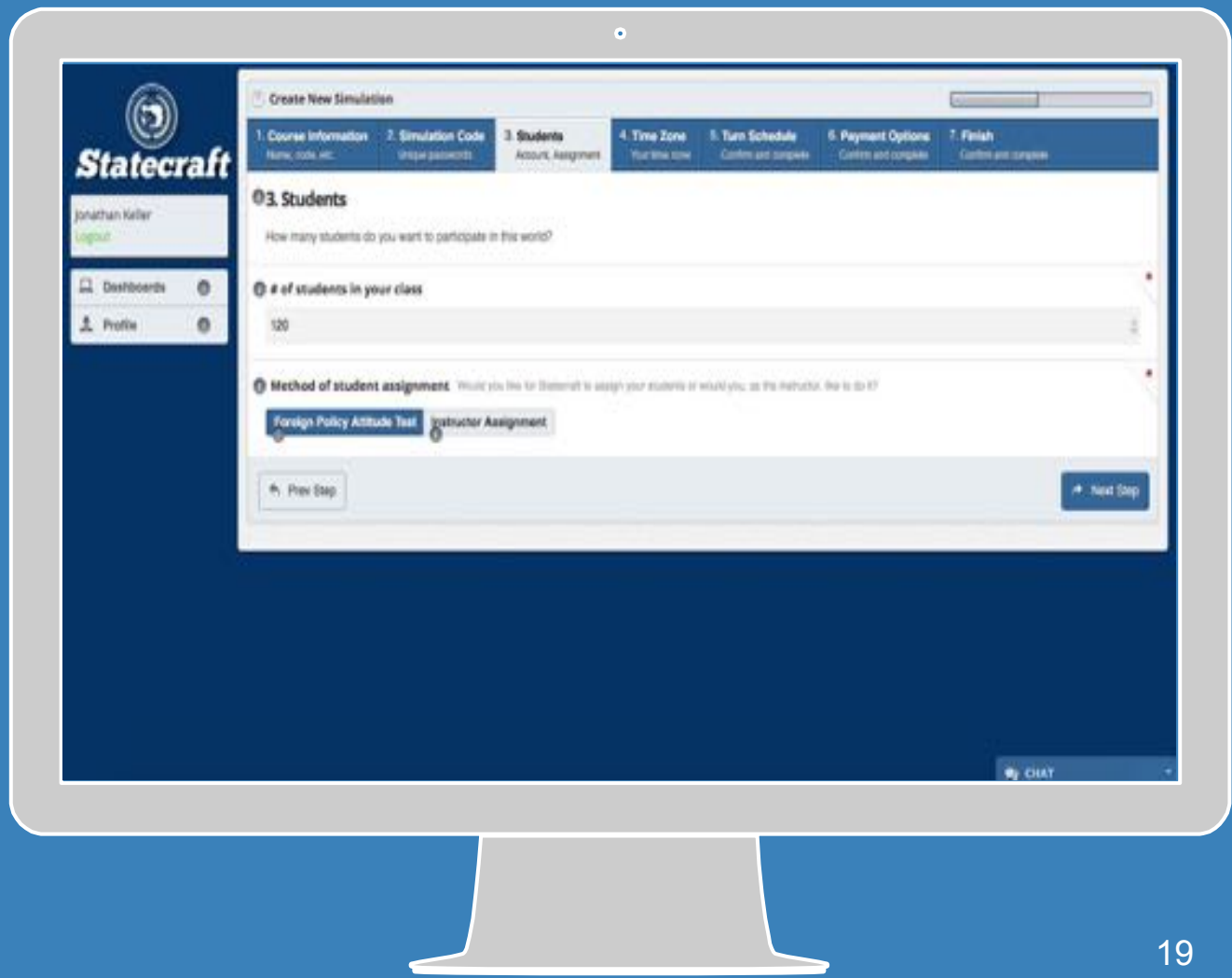
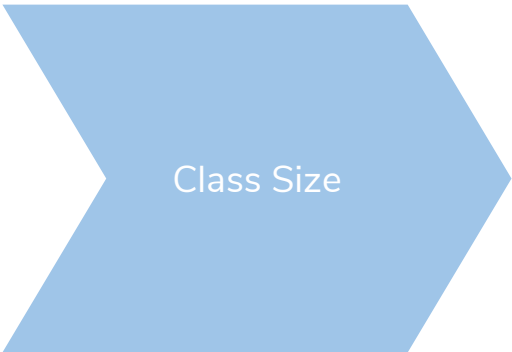


Create the simulation code for your world (This is a unique password you will issue to your students to sign up for your specific world

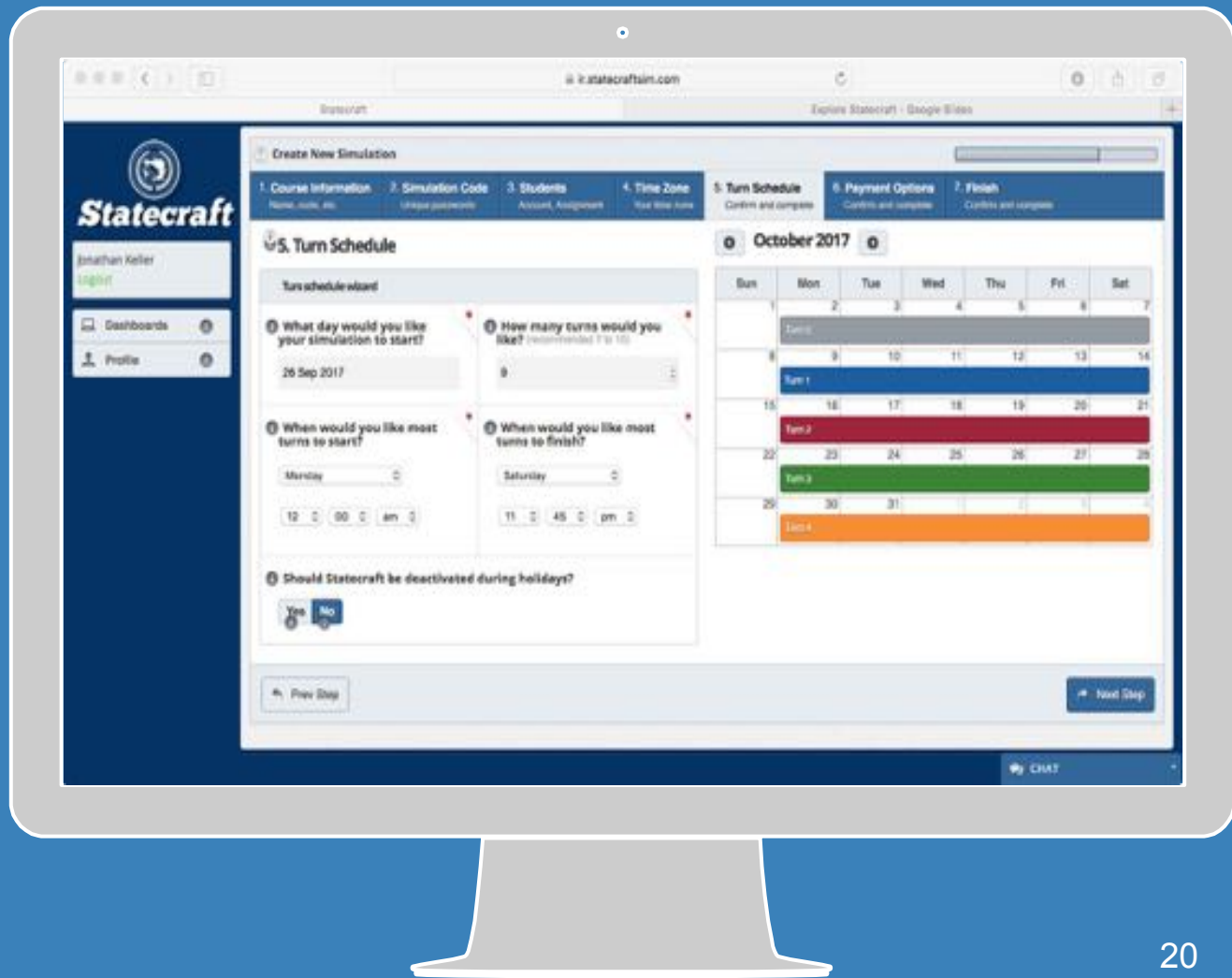
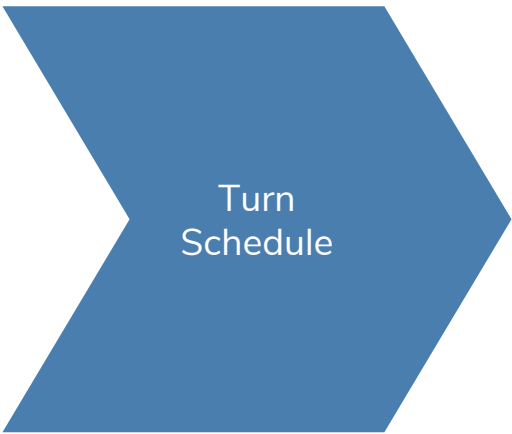
Course Info



Input your class size (Statecraft will automatically calibrate your world settings for the optimum # of students per country)

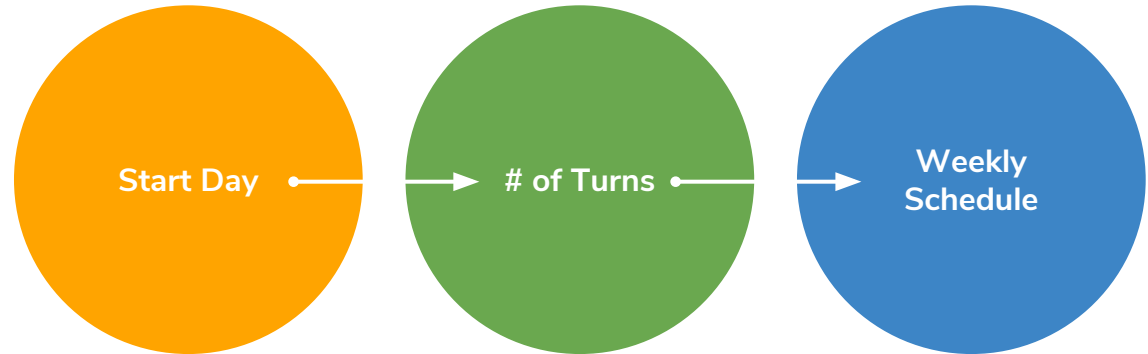


Select your
timezone and
turn schedule
next

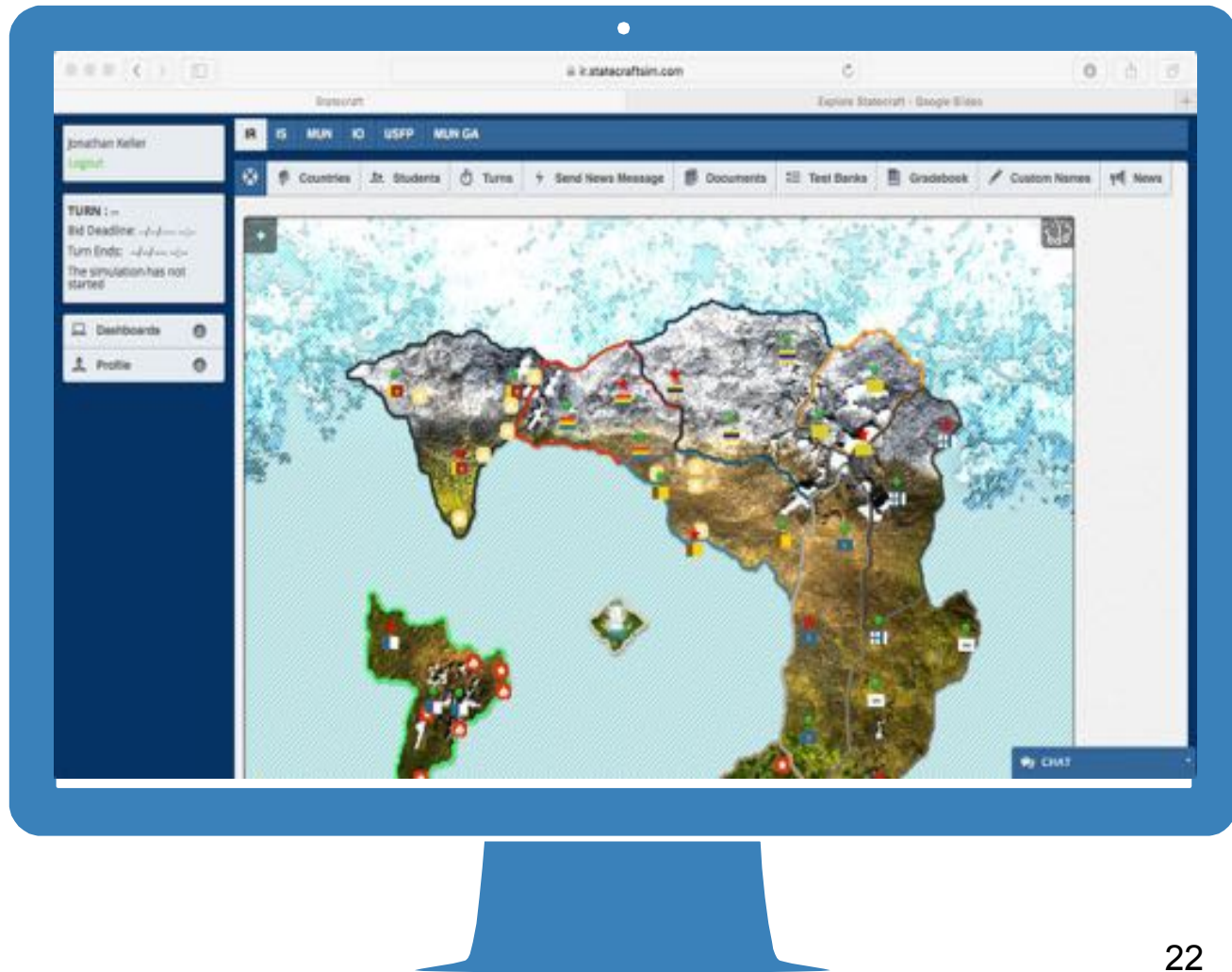


A note on your turn schedule

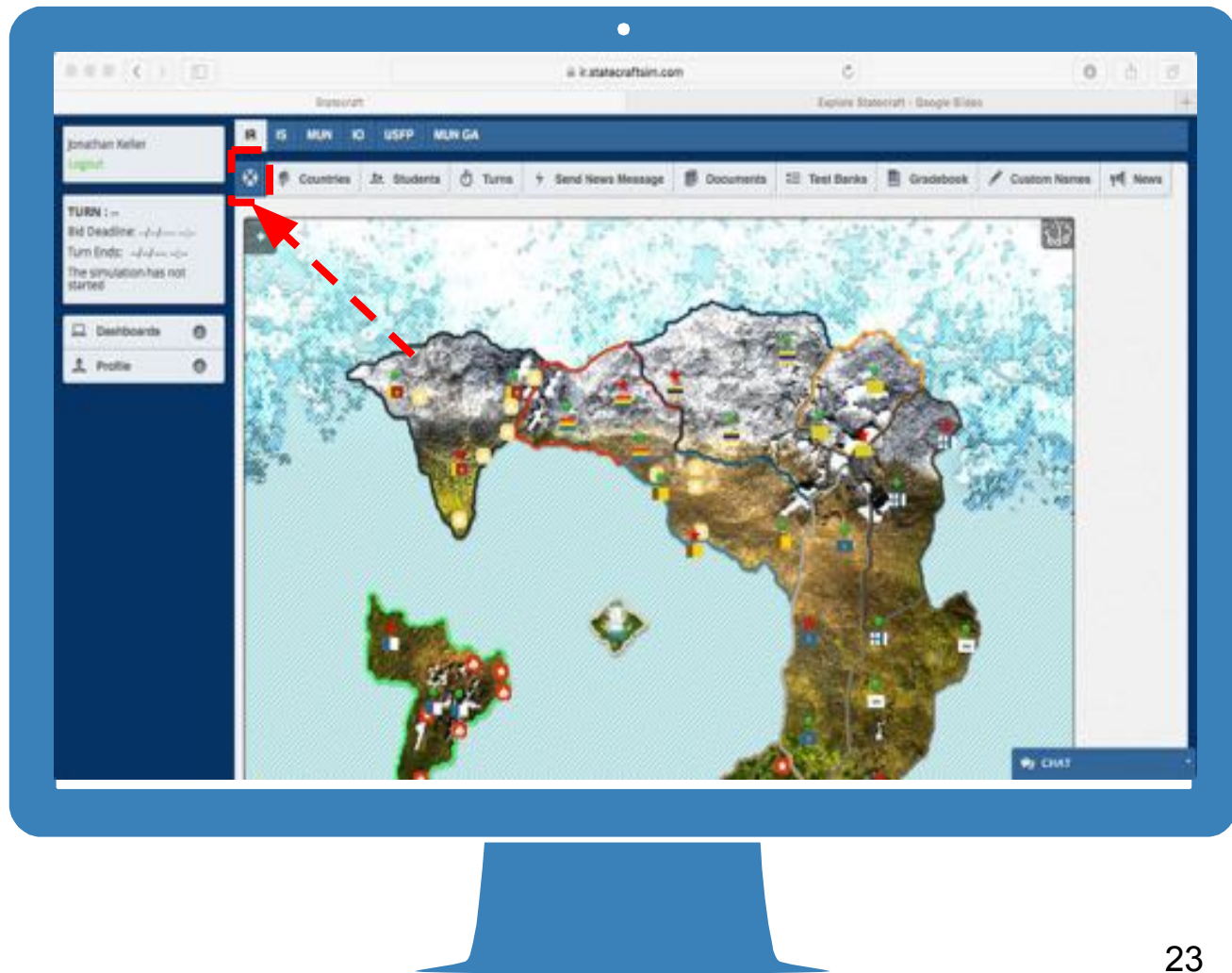
- Select the day you'd like to start your sim
 - We recommend starting is shortly after your course introduction lectures and material.
- The number of weeks (or turns) duration of your sim
- Weekly Start/End Day
- Decide whether or not Statecraft is active on Holidays
- ***Note! All settings can be changed at any time.



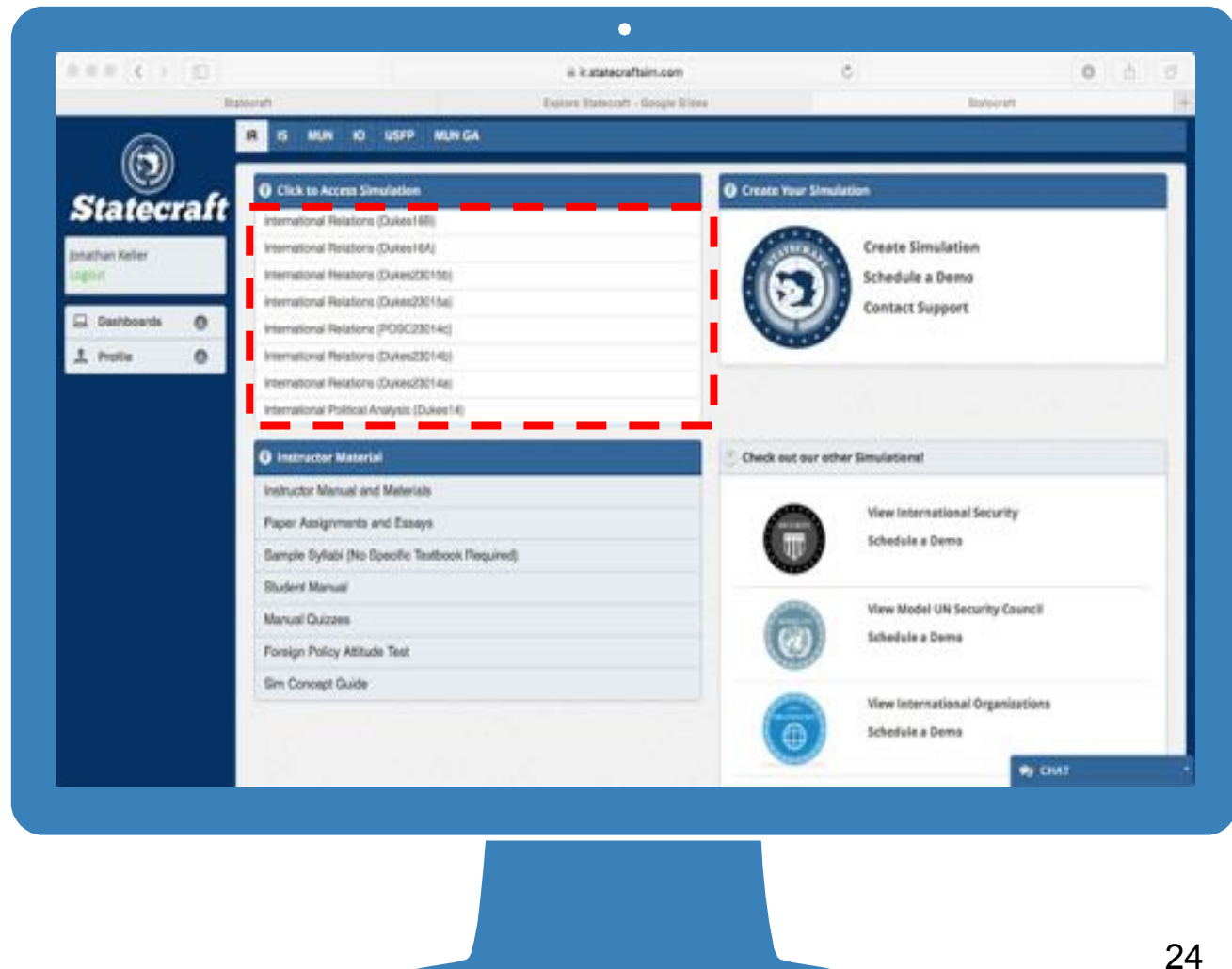
Explore your World



Click on the help button to view your help screen, walkthrough videos, and contact support



Click on one of your simulations to access, view, and customize each sim course you create.





Never hesitate to reach out to our outstanding support team available 7 days a week. If it is taking longer than 3 minutes to figure out how to make the customization to your world or find the information you are looking for send us a quick email. We will make the change and also show you how to do it in the future.

Need Help?

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help@statecraftsims.com

